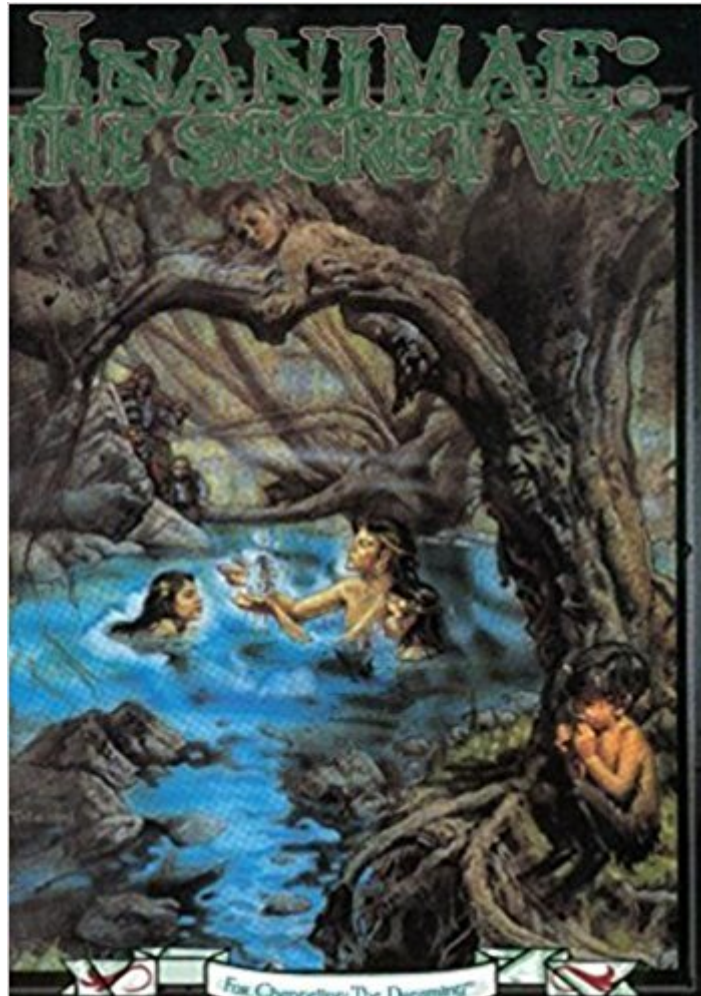




The book was found

Inanimae: The Secret Way *OP (Changeling: The Dreaming)



Synopsis

Information about playing Inanimae characters in a campaign or as NPC's. History of the Inanimae and how they came to be during the Age of Myth.

Book Information

Series: Changeling: The Dreaming

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Average Customer Review: 4.0 out of 5 stars 2 customer reviews

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Customer Reviews

Information about playing Inanimae characters in a campaign or as NPC's. History of the Inanimae and how they came to be during the Age of Myth.

For a different perspective on the Dreaming, check this book out. Lots of great ideas for stories and characters (am looking forward to a troll PC running into a Gloam). Finally fills in a chunk of the mythological puzzle of WOD - dryads, sprites, etc. As mentioned in the other review, however, the editing causes some difficulty - different stats for the same thing in different parts of the book for example. I had a real sense that each of the authors were responsible for their own sections of the book - they did not talk to each other often. The book is supposedly written from different character's points of view, but the meat of the book is very disjointed. All that aside - the material within is worth the effort.

Inanime is quite possibly the best book for this game since The Enchanted. Not only does it FINALLY present the inanime, hinted at since the first edition of the main rules, but it manages to present these rather alien creatures in an entertaining and interesting manner, and best of all, gives

hits on how to intergrate them with an already running chronicle. Unfortunately, i was unable to give this book 5 stars, as the editing is particularly bad, esepcially in the mannekin entry, but otherwise, it's a wonderful book which i suggest wholeheartedly to any Changeling ST

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